

EUROPEAN LANGUAGE GRID

META^{NET}
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Session 2: ELG platform Final Release of the ELG Platform: Functional Overview, Demo and Tutorial

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08/09-06-2022 META-FORUM 2022 – Joining the European Language Grid (hybrid conference)
<http://www.european-language-grid.eu> – <http://european-language-equality.eu>

Tools and services in the ELG platform

- Additional metadata elements specific to tools and services include:
 - Service function, e.g. speech recognition, part of speech tagging, ...
 - Software distribution details
 - Always “Docker image” for integrated services, other options include links to the source code repository
 - Hardware requirements (RAM, CPU, GPU, ...)
 - Input and output formats, (human) languages, annotation types, sample input data
 - Any additional parameters

Tools and services in the ELG platform



My grid  Ian Roberts 

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One Platform for all European Language Technologies

Discover, try out, use and download LT services and resources for all European languages.

Browse ELG and find the LT services, resources, developers and providers you are looking for.

 Search the catalogue

Search

Publishing your service on the ELG platform

1. Implement the appropriate API
 - ELG specifies flexible APIs for LT services
 - Input types: text, audio, images
 - Output formats: text, audio, “annotations”, classification
 - Helper tools available for Python & Java
2. Package your code as a container image
 - If you use helpers, you get this for free
 - Otherwise there are many existing open-source services to use as a template
3. Describe your service with ELG metadata
 - Including technical metadata giving image location, port number, required RAM/CPU, etc.
4. Submit for validation

1. Implement the appropriate API

- HTTP APIs based on simple JSON message structures
 - Binary data – audio & image – handled like web file upload forms
- Mix-and-match input and output types as required for your tool
 - Text in / text out – translation, summarization, ...
 - Text in / annotations out – named entity recognition, semantic annotation, ...
 - Audio in / text out – speech recognition
 - Audio in / annotations out – speaker diarisation, keyword detection, ...
 - Image in / text out – OCR, image labelling
 - Text in / audio out – Text-to-speech
 - etc. etc.

1. Implement the appropriate API

- ELG provides helper tools for popular languages (Python, Java)
 - See the platform documentation
- These handle the details of HTTP server, JSON parsing and serialization, error handling
- You can concentrate on your business logic
- If your tool already has an API you can implement a lightweight “adapter”

2. Package your code as a container image

- Standard tools for this, most notably Docker
- Example dockerfiles available in ELG documentation
- Python & Java helpers generate the boilerplate for you
- Many existing ELG tools are open source with permissive licences, feel free to use them for inspiration

3. Describe your service with ELG metadata

- Interactive editor guides you through the process
- Key items:
 - Name & description, contact details for provider
 - Classification metadata – function, keywords, ...
 - Documentation links
 - Input & output formats and languages
 - Technical metadata
 - Image location, endpoint address within the image
 - Unusual hardware requirements (lots of RAM or CPU)
 - Legal metadata
 - Licence / terms of use

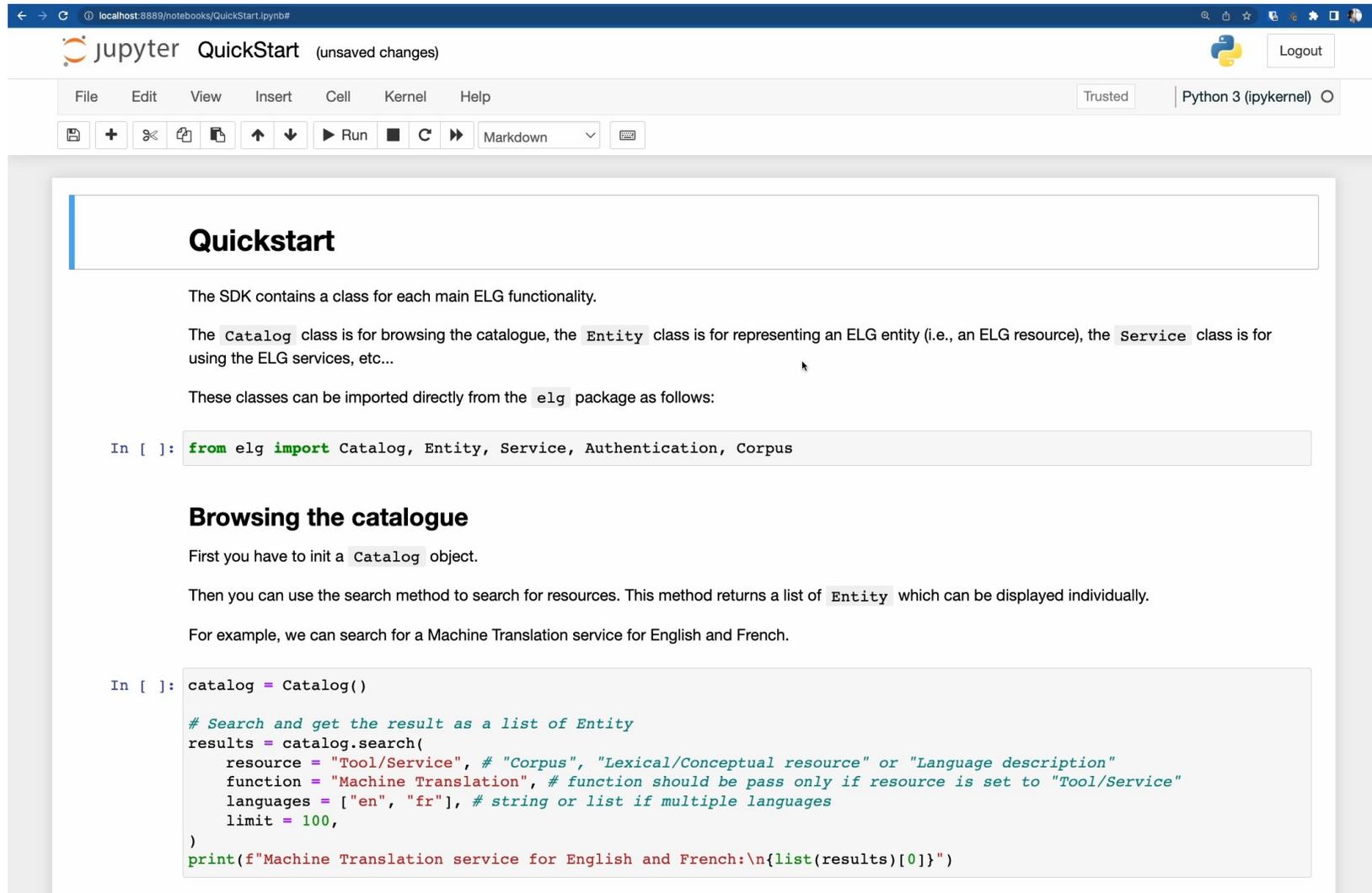
4. Submit for validation

- All ELG submissions go through manual validation to assess licence and metadata coherence
- Services also go through “technical validation”
 - ELG team deploys your service to our cluster, assigns “try out” UI, tests the service with your example data
 - Iterative process – validator may have questions or suggested changes
- We want to help! Validator will work with you to address any issues
- Once all sides are happy, service is published
 - ELG-hosted services will be assigned a DOI

The ELG Python client <https://gitlab.com/european-language-grid/platform/python-client>

- Easy installation using pip:
 - > `pip install elg`
- Allow the usage of the ELG APIs through Python
 - Search the ELG
 - Download hosted corpora
 - Call compatible services
- Provide tools to facilitate the interactions with the ELG
 - Create an ELG compatible service from a Python tool
 - Deploy ELG services locally

DEMO 1: Basic function of the Python client



The screenshot shows a Jupyter Notebook titled "QuickStart" with the following content:

Quickstart

The SDK contains a class for each main ELG functionality.

The `Catalog` class is for browsing the catalogue, the `Entity` class is for representing an ELG entity (i.e., an ELG resource), the `Service` class is for using the ELG services, etc...

These classes can be imported directly from the `elg` package as follows:

```
In [ ]: from elg import Catalog, Entity, Service, Authentication, Corpus
```

Browsing the catalogue

First you have to init a `Catalog` object.

Then you can use the search method to search for resources. This method returns a list of `Entity` which can be displayed individually.

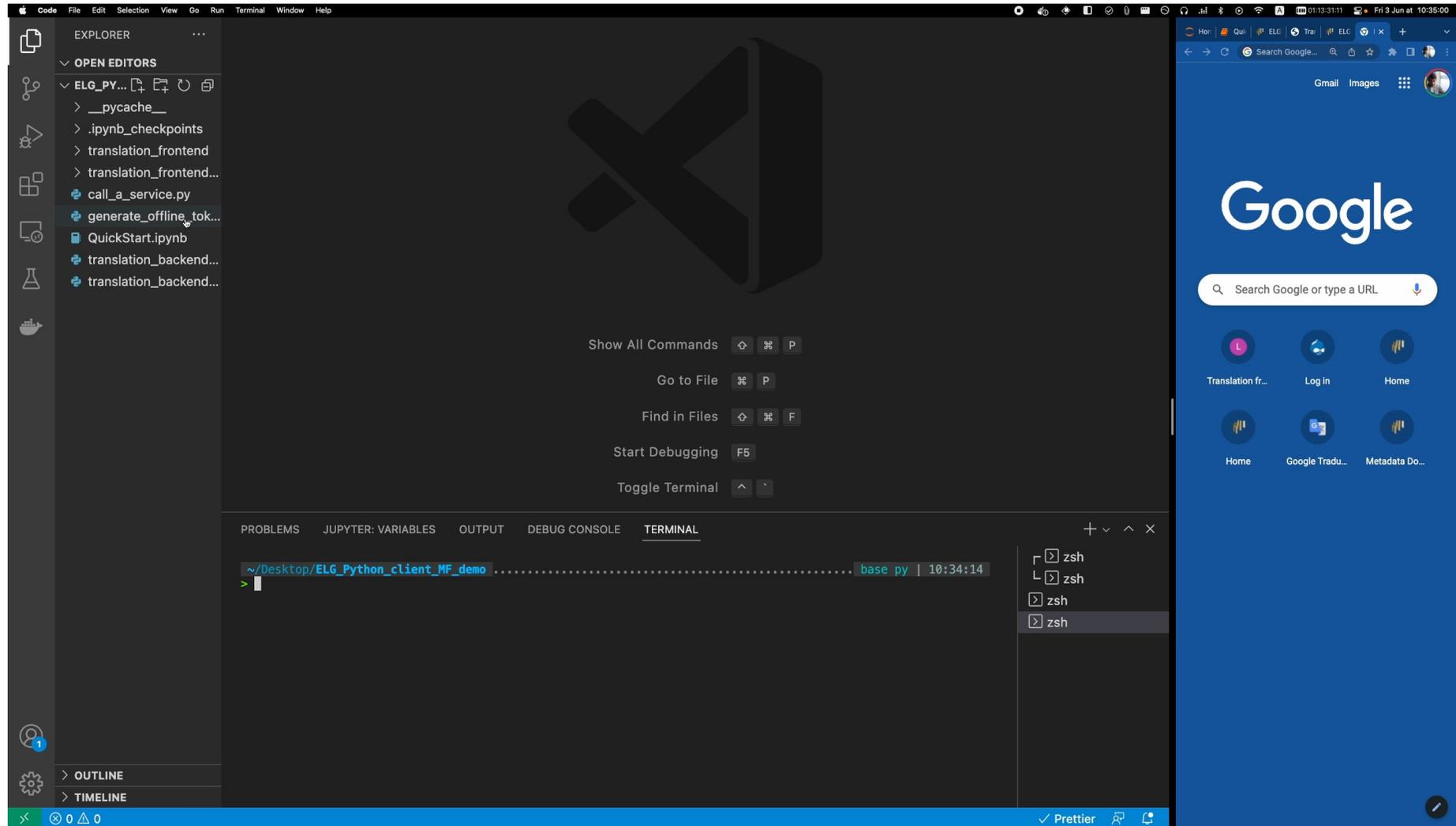
For example, we can search for a Machine Translation service for English and French.

```
In [ ]: catalog = Catalog()

# Search and get the result as a list of Entity
results = catalog.search(
    resource = "Tool/Service", # "Corpus", "Lexical/Conceptual resource" or "Language description"
    function = "Machine Translation", # function should be pass only if resource is set to "Tool/Service"
    languages = ["en", "fr"], # string or list if multiple languages
    limit = 100,
)

print(f"Machine Translation service for English and French:\n{list(results)[0]}")
```

DEMO 2: Build a translation system using ELG services and Python (1)



DEMO 2: Build a translation system using ELG services and Python (2)

The image shows a JupyterLab interface with two main components: a code editor on the left and a browser window on the right.

Code Editor (Left): The file `translation_backend.py` contains the following Python code:

```
1 from fastapi import FastAPI, Request, HTTPException
2 from elg import Service
3
4 from fastapi.middleware.cors import CORSMiddleware
5
6 app = FastAPI()
7
8 app.add_middleware(
9     CORSMiddleware,
10    allow_origins='*',
11    allow_credentials=True,
12    allow_methods='*',
13    allow_headers='*',
14)
15
16 translation_services = {
17    "en-uk": Service.from_id(18092, auth_file="offline_tokens.json"),
18    "uk-en": Service.from_id(18110, auth_file="offline_tokens.json"),
19    "en-ru": Service.from_id(18091, auth_file="offline_tokens.json"),
20    "ru-en": Service.from_id(18110, auth_file="offline_tokens.json"),
21}
22
23 @app.post("/{languages}")
24 async def process(languages: str, request: Request):
25     service = translation_services[languages]
26     request_content = await request.json()
27     text_request = request_content["content"]
28     try:
29         response = service(text_request, sync_mode=True, timeout=300, verbose=False, cl
30     except Exception as e:
31         raise HTTPException(status_code=404, detail=f"Issue during the service call: {
32     return {"translation": response}
33
```

Browser Window (Right): The browser shows the Google homepage with the search bar and various shortcuts. The address bar contains "Search Google or type a URL".

Terminal (Bottom): The terminal shows the message "INFO: Application startup complete." and two shell prompts (`zsh`).

DEMO 2: Build a translation system using ELG services and Python (3)

```
backend.py 3 JS code.js translation_backend_2.py 3 index.html
translation_backend_2.py > process
1 from fastapi import FastAPI, Request, HTTPException
2 from elg import Service
3
4 from fastapi.middleware.cors import CORSMiddleware
5
6 app = FastAPI()
7
8 app.add_middleware(
9     CORSMiddleware,
10    allow_origins=['*'],
11    allow_credentials=True,
12    allow_methods=['*'],
13    allow_headers=['*'],
14)
15
16 translation_services = {
17    "en-uk": Service.from_id(18092, auth_file="offline_tokens.json"),
18    "uk-en": Service.from_id(18110, auth_file="offline_tokens.json"),
19    "en-ru": Service.from_id(18091, auth_file="offline_tokens.json"),
20    "ru-en": Service.from_id(18110, auth_file="offline_tokens.json"),
21    "t2s_en": Service.from_id(4837, auth_file="offline_tokens.json"),
22}
23
24
25 @app.post("/{languages}")
26 async def process(languages: str, request: Request):
27     service = translation_services[languages]
28     request_content = await request.json()
29     text_request = request_content["content"]
30     if languages == "t2s_en":
31         try:
32             response = service(text_request, sync_mode=True, timeout=300, verbose=False)
33             path = f"{response.content[:20].replace('/', '_')}.wav"
34             response.to_file(f"translation_frontend_2/audios/{path}")
35         except Exception as e:
36             raise HTTPException(status_code=404, detail=f"Issue during the service call: {e}")
37         return {"path": path}
38     try:
39         response = service(text_request, sync_mode=True, timeout=300, verbose=False, )
40     except Exception as e:
41         raise HTTPException(status_code=404, detail=f"Issue during the service call: {e}")
42     return {"translation": response}
43
```

Translation frontend

Translate from English to Ukrainian

Translate from Ukrainian to English

Translate from English to Russian

Translate from Russian to English

DEMO 3: translate.european-language-grid.eu

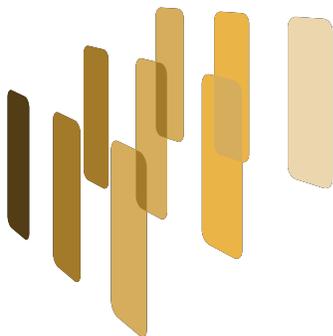


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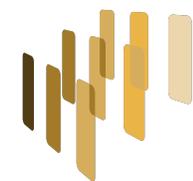
ELG services, some use cases in real world applications

- Detect hate speech in comments to filter them
- Translate conversations between users
- Add speech synthesis to a chatbot
- Extract information from documents
- Many many more ...

→ Easy integration with ELG APIs and the ELG Python client



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Thank you!



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